

L83-GBP4

L83 DIP SWITCHES SETTING : 1(Pulse/ICT104U/MDB)

Supported bill

English banknotes: Bank of England £ 5, £ 10, £ 20, £ 50

Scottish banknotes: Bank of Scotland £ 5, £ 10, £ 20

Royal Bank & Clydesdale Bank £ 5, £ 10

FUNCTION	SW1	SW2	SW3	SW4	SW5	SW6	SW7	SW8	SW9	SW10
★ 1 Pulse / £ 5	OFF	OFF	OFF							
2 Pulses / £ 5	OFF	OFF	ON							
3 Pulses / £ 5	OFF	ON	OFF							
4 Pulses / £ 5	OFF	ON	ON							
5 Pulses / £ 5	ON	OFF	OFF							
10 Pulses / £ 5	ON	OFF	ON							
20 Pulses / £ 5	ON	ON	OFF							
100 Pulses / £ 5	ON	ON	ON							
Fast output Pulse Lo= 50ms Hi=100ms				ON						
★ Slow output Pulse Lo= 50ms Hi=300ms				OFF						
Inhibit level Active Low					ON					
★ Inhibit level Active High					OFF					
★ Accept £ 5						ON				
Reject £ 5						OFF				
★ Accept £ 10							ON			
Reject £ 10							OFF			
★ Accept £ 20								ON		
Reject £ 20								OFF		
★ Accept £ 50									ON	
Reject £ 50									OFF	
Reserved										ON
★ Reserved										OFF

★ Manufacture setting

Note: (1) Please reset the bill acceptor after any changes on Dip switch.

(2) Dip switches 1 to 5 are only for Pulse mode.

Currency Assign Data

Interface Bill value	Pulse	MDB	ICT104U
BV1	£5	£5	£5
BV2	£10	£10	£10
BV3	£20	£20	£20
BV4	£50	£50	£50

L83-GBP4(Pulse/ICT104U/MDB)

DIP SWITCHES SETTING : 2(Pulse)

FUNCTION	SW1	SW2	SW3	SW4
★ Pulse Normal High	ON			
Pulse Normal Low	OFF			
★ Pulse Mode		ON	OFF	
ICT104U Interface		OFF	ON	
MDB Mode		ON	ON	
Reserved		OFF	OFF	
★ Reserved				ON
				OFF

★ Manufacture setting

DIP SWITCHES SETTING : 2(ICT104U)

FUNCTION	SW1	SW2	SW3	SW4
★ Reserved	ON			
	OFF			
Pulse Mode		ON	OFF	
★ ICT104U Interface		OFF	ON	
MDB Mode		ON	ON	
Reserved		OFF	OFF	
★ Reserved				ON
				OFF

★ Manufacture setting

DIP SWITCHES SETTING : 2(MDB)

FUNCTION	SW1	SW2	SW3	SW4
★ Scaling Factor (SF) = 100 Decimal Point Position (DPP) = 2	ON			
Scaling Factor (SF) = 1 Decimal Point Position (DPP) = 0	OFF			
Pulse Mode		ON	OFF	
★ ICT104U Interface		OFF	ON	
MDB Mode		ON	ON	
Reserved		OFF	OFF	
★ Reserved				ON
				OFF

★ Manufacture setting